

PILOT/CONTROLLER GLOSSARY

PURPOSE

a. This Glossary was compiled to promote a common understanding of the terms used in the Air Traffic Control system. It includes those terms which are intended for pilot/controller communications. Those terms most frequently used in pilot/controller communications are printed in *bold italics*. The definitions are primarily defined in an operational sense applicable to both users and operators of the National Airspace System. Use of the Glossary will preclude any misunderstandings concerning the system's design, function, and purpose.

b. Because of the international nature of flying, terms used in the Lexicon, published by the International Civil Aviation Organization (ICAO), are included when they differ from FAA definitions. These terms are followed by "[ICAO]." For the reader's convenience, there are also cross references to related terms in other parts of the Glossary and to other documents, such as the Code of Federal Regulations (CFR) and the Aeronautical Information Manual (AIM).

c. This Glossary will be revised, as necessary, to maintain a common understanding of the system.

EXPLANATION OF CHANGES

d. Terms Added:

AIRBORNE REROUTE (ABRR)
 ARRIVAL/DEPARTURE WINDOW (ADW)
 AUTOMATED TERMINAL PROXIMITY ALERT (ATPA)
 AVIATION WATCH NOTIFICATION MESSAGE
 CLOSED LOOP CLEARANCE
 COLD TEMPERATURE CORRECTION
 CONSOLIDATED WAKE TURBULENCE (CWT)
 CONSTRAINT SATISFACTION POINT (CSP)
 COUPLED SCHEDULING (CS)/ EXTENDED METERING (XM)
 DELAY COUNTDOWN TIMER (DCT)
 DEPARTURE VIEWER
 EN ROUTE TRANSITION WAYPOINT
 GROUND-BASED INTERVAL MANAGEMENT-SPACING (GIM-S), SPEED ADVISORY
 INTEGRATED DEPARTURE/ARRIVAL CAPABILITY (IDAC)
 METER REFERENCE ELEMENT (MRE)
 METER REFERENCE POINT LIST (MRP)
 OPEN LOOP CLEARANCE
 PLAN, EXECUTE, REVIEW, TRAIN, IMPROVE (PERTI)
 PLANVIEW GRAPHICAL USER INTERFACE (PGUI)
 PRE-DEPARTURE REROUTE (PDRR)
 REROUTE IMPACT ASSESSMENT (RRIA)
 ROUTE AMENDMENT DIALOG (RAD)
 RUNWAY TRANSITION WAYPOINT
 SPACE LAUNCH AND RENTRY AREA
 SPEED ADVISORY
 SURFACE METERING PROGRAM